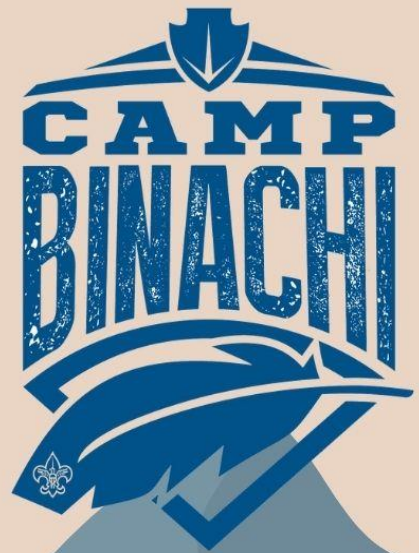


CHOCTAW AREA COUNCIL

SUMMER CAMP



JUNE 2 - JUNE 8



2024

CAMP DIRECTOR- PARKER MANLEY

601-513-7992

PROGRAM DIRECTOR- JERRY CUNNINGHAM

601-527-4873

Here are some compelling reasons why you should consider attending Camp Binachi for Scouts BSA summer camp:

Adventure and Exploration: Camp Binachi offers a wide range of outdoor activities and adventures, including hiking, swimming, canoeing, archery, and more. It's a chance to explore the great outdoors and experience new challenges in a safe and supervised environment.

Skill Development: The camp provides opportunities to earn merit badges and learn valuable outdoor skills such as wilderness survival, first aid, cooking, and orienteering. These skills not only contribute to your advancement in scouting but also equip you with practical knowledge that can be useful throughout your life.

Team Building and Leadership: Camp Binachi fosters teamwork and leadership through group activities, patrol challenges, and leadership training sessions. You'll have the chance to work closely with your fellow scouts, develop leadership skills, and strengthen bonds within your troop.

Personal Growth: Summer camp is a time for personal growth and self-discovery. It's an opportunity to step out of your comfort zone, overcome challenges, and build confidence in your abilities. Whether it's conquering a fear of heights on the ropes course or giving a speech in front of your peers, Camp Binachi provides a supportive environment for personal development.

Friendship and Camaraderie: Spending a week at Camp Binachi allows you to forge new friendships and strengthen existing ones. You'll bond with fellow scouts from your troop as well as scouts from other troops, sharing experiences, stories, and laughter around the campfire.

Disconnecting from Technology: Camp Binachi offers a break from the distractions of modern life, allowing you to disconnect from screens and immerse yourself in nature. It's a chance to unplug, unwind, and appreciate the beauty of the natural world without the constant buzz of technology.

Creating Lasting Memories: Summer camp is full of unforgettable moments that you'll treasure for years to come. Whether it's watching shooting stars under the night sky, singing songs around the campfire, or achieving a personal goal, Camp Binachi provides countless opportunities to make memories that will stay with you long after the summer is over.

Overall, attending Camp Binachi offers a unique and rewarding experience that combines outdoor adventure, skill development, personal growth, and camaraderie. It's a chance to disconnect from the everyday and reconnect with nature, yourself, and your fellow scouts.



BOY SCOUTS OF AMERICA®
CHOCTAW AREA COUNCIL

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RESERVATION INFORMATION

2024 CAMP SCHEDULE

Staff Week- May 26-June 1

Camp Week- June 2-June 8

CAMPSITE RESERVATION DATES

Call the Scout Office to set up your troop reservation, or email Candace.McRae@Scouting.org. Girl Troops are welcome to come and to participate in all Camp Activities.

2024 CAMP FEES	(Paid in full by April 30)	(May 1 st)	Attended leaders day Promo
Choctaw Area Council Scouts.....	\$260	\$300	Discount \$20 per Scout
Out-of-Council Scouts	\$310	\$350	Discount \$10 per Leader
Leader Fees	\$60	\$70	

Out-of-council Troops returning for the 2nd consecutive year qualify for in-council camp fees. All fees **MUST** be paid by the Troop. Individuals cannot register or pay at the Scout Service Center. Fees may be paid with cash (in person only), check (mail or in person), or credit card (in person or online).

PAYMENT SCHEDULE

February 26, 2024 - \$85 per Scout and \$20 per leader: This payment will determine the number of spots reserved for your Troop. Scouts and leaders may be added after February 11 if the camp is not at capacity.

March 25, 2024 - \$85 per Scout and \$20 per leader: Please do not include payments for additional people if you have not confirmed availability.

Final Balance Due April 30, 2024 - This payment should include all remaining Scout fees, merit badge class fees, leader fees, pre-ordered t-shirt fees and any late fees. Please do not include payments for additional people if you have not confirmed availability. (April 30 is last day for regular pricing)

There is a \$75 fee per Scout and \$30 fee per leader for cancellations after February 11 but before the final payment deadline of May 6.

CAMPSITES

Our campsites provide plenty of space for Troops to spread out. All of our campsites have flush- toilet bathhouses and in-site showers. There is electrical service in campsites. Troops must be prepared to enjoy a great week at Summer Camp

Requests for specific campsites will be accommodated whenever possible but are subject to change based on registration numbers and site capacities. **Camp Management reserves the right to reassign campsites and fill all campsites to capacity if the need arises.**

<u>Campsite</u>	<u>Capacity</u>
Mohawk	40
Baden Powell	40
Mossback	38
Trails Peak	34
Cherokee	40
Apache	36
Sioux	40
Iriquios	35
Choctaw	40

Only BSA registered adult leaders, Scouts BSA members, and Venturers are allowed at camp. All others will be considered visitors and will need to check-in and out through the Administration Building. Visitors, including Cubs, Webelos or any siblings, male or female, are permitted to observe, but may not participate in, camp activities. Visitors are not permitted to stay on camp property overnight.

DAMAGE TO CAMPSITES

Damage to property is thankfully uncommon but does occur several times each summer. Thank you for taking care of YOUR campsite. Damages will be assessed by your Troop Guide and Camp Ranger before and after each Troop visits Camp Binachi and will be charged to the Troop according to severity of damage. Damage includes writing on, cutting, marking, tearing, ripping, bending, breaking, or abusing property in any way. Willful damage to camp property is grounds for immediate dismissal of a Scout or an entire unit from camp.

PROGRAM AND ACTIVITIES

MERIT BADGE & ACTIVITY PROGRAM

The Choctaw Area Council and the Camp Binachi staff have made every effort to provide a high-quality program for the Scouts who attend camp. Our goal is to give each Scout the opportunity to seek the advancement or adventure that will help them achieve their objectives in the Scouts BSA program. Changes in merit badge requirements and/ or BSA NCAP standards are beyond the control of the local council and may require program changes.

HOW TO REGISTER FOR MERIT BADGE CLASSES & OTHER PROGRAMS

Online merit badge class and other program registration begins March 11, 2024. Instructions for online registration will be emailed to the primary registration contact for the Troop before registration opens. Troops can also send a list of merit badge and program selections to the Council; however, online registration is “real-time” and will help your Scouts get registered more quickly. Online merit badge class registration will close at midnight on May 5, 2024 for the week at Summer Camp. If you do not register for classes prior to the deadline, you will have to register after arrival at camp and purchase merit badge supplies at the Trading Post at retail prices. Pre-registering for merit badge classes and other programs ensures your Scouts’ place in the classes they want. All merit badge classes have capacities and will be filled on a first-come, first-served basis.

MORNING HIKES

The Death March is a set of 4 Brisk morning Hikes leaving from the flagpole sharply at 6:00 am on Monday, Tuesday, Wednesday, and Thursday. These 4 unique hikes are approximately 2.5-4.0 miles long and take 1-1.5 hours to complete. Upon completion of 3, hikers are presented with a patch at closing campfire.

MILE SWIM

The Mile Swim is a longtime Tradition at Camp Binachi. It is a challenge that is sure to leave you out of breath! You will practice each morning starting Monday before breakfast and build your stamina until the last day where you will swim the mile. A patch will be awarded at the last Campfire.

SCOUT SURVIVOR NIGHT

There is a new program here at Camp Binachi! Scouts who want the chance to survive and be rated on their skills in the wild now have a chance to do so! Tuesday evening, Scouts will canoe across the back lake into a camping spot with 2 deep leadership and will be rated on your survival skills and instincts! Scouts must sign up before Camp opens. Ages 14 and up.

ACTIVITIES

- Basketball
- Soccer
- Mile Swim
- Open Swim time
- Troop Swim
- Troop Shoot
- Games
- Hiking
- Fishing
- Archery
- Open shooting times
- Kayaks
- Biking
- Death March

AQUATICS offers opportunities for merit badges related to swimming as well as boating. The classes related to swimming include Lifesaving, Mile Swim, and a Swimming class almost every hour. The boating classes are Kayaking/SUP and Canoeing. The Kayaking/SUP class features the Kayaking merit badge and the National Stand Up Paddleboard Award.

SCOUT SKILLS

Scout Skills at Camp Binachi will give your Scout an opportunity to learn and practice new skills and crafts that will help them become a better Scout.

ECOLOGY

The Camp Binachi Ecology Program will provide a better understanding of our environment and the importance of plant life and wildlife that we share it with. Also, Patrols can sign up to complete a conservation project or other service project with the Ecology Director or Camp Commissioner.

HEALTH AND SAFETY

Will your Scouts be ready to save a life? Our Health and Safety Staff consists of trained medics who will teach your Scouts how to prevent injuries and save lives. We will also do our part in remaining COVID-19 safe.

The **TRAIL TO EAGLE** program area is designed for Scouts who are striving to achieve the rank of Eagle Scout. Camp Binachi recommends that Scouts be older and mature before attending any of the Trail to Eagle classes. These are fast-paced, and Scouts will need to be prepared to be engaged in conversations and complete work outside of class. Trail to Eagle features Citizenship in the Nation, Citizenship in the World, Communication, Emergency Preparedness, and Public Speaking. New for this year, we have added Personal Management. This class (and Personal Fitness) will require work to complete them after camp. We will offer free after-camp ZOOM Merit Badge Counseling sessions to help Scouts complete these Eagle-required badges. Times to be decided later for this area are an "Eagle Workshop" to go over all things Eagle, from rank requirements and service project ideas to staying involved with your unit after attaining Eagle, and an "Advanced Knots" class for our aspiring knot-masters.

POLARIS is our first-year camper program. This program is available as an all-day course. Scouts will spend an entire day in Polaris learning skills that will help them with advancement requirements for their early ranks from Scout to First Class. The program will offer a series of challenges for participants to complete throughout the week to try to earn rewards. Their skills will be put to the test at an optional overnighter where they will get to cook, play games, and have a stargazing party. Scouts will need to come prepared to stay the night out at Polaris including having a tent and sleeping gear.

2024 ACTIVITY FEES

CAMPER FEES:

2024 ACTIVITY FEES

MERIT BADGE CLASS PRE-ORDER FEES:

Choctaw Area Council Scouts	\$300
Out-of-Council Scouts	\$350
Adult Leaders	\$70

OTHER FEES:

Additional Leader Dinner Tickets	\$ 12/person
Visitor Meals	\$ 8/person
Saturday Arrival	\$ 5/person

PROGRAM FEES:

Fish and Wildlife Management:	\$ 10
Polaris (First-Year Camper Program)	\$ 20
Basketry	\$ 15
Leatherwork	\$ 15
Chemistry	\$ 10
Archery	\$ 10
Rifle Shooting	\$ 15
Shotgun Shooting	\$ 30

OPEN PROGRAM FEES:

Open Rifle	\$ 5
Open Shotgun	\$ 10

REFUND POLICY

The Choctaw Area Council will refund all but a \$75 cancellation fee per Scout and \$30 per Leader for those who contact the Council no later than the final payment deadline. All refund requests must be submitted by email or in writing to the Choctaw Area Council, PO Box 5336 Meridian MS 39302

A Troop is expected to pay for the number of campers per their final payment commitment whether or not all campers attend. However, we understand that circumstances do arise that may result in a refund requested after the final payment deadline. Requests received after the final payment deadline, but before June 20th, 2024, will be reviewed by management.

Refunds will not be issued until after the close of camp in June and will be payable to the Unit, in care of the contact leader on record with the Choctaw Area Council. Failure to submit a request in writing/email by June 20, 2024, forfeits your right to a refund. Account credits cannot be applied after arrival at camp.

MERIT BADGE TRACKING

. At the end of the week, Scoutmasters will receive back a report showing the specific requirements that each Scout has completed for the merit badge classes they were registered for.

2024 Merit Badge Special Fees & Requirements

Program Area	Merit Badge (Eagle**)	Limit / Age / Fee / Etc.
Aquatics	BSA Lifeguard	Limit 8 / Age 15 / Must have Swimming & Lifesaving MBs / Open to adults and youth
	Lifesaving	Limit 12 / Requires physical strength and stamina, be able to swim 400 yards. Must have Swimming MB
	Swimming	Limit 16 / Requires strength and stamina
	Swimming Instruction	Limit 10 during swim class
	Kayaking/Canoeing	Age 14 Limit 16 / Must pass swimmer's test / Upper body strength required
	Rowing	Limit 5/ Must pass swimmer's test/ Upper body strength required
Ecology / Conservation	Environmental Science	Limit 20 / Complex written requirement, not recommended for young campers / requires 7 day home commitment. #3F & #5 cannot be completed at Camp
	Fish & Wildlife Mgmt	Limit 20 / \$10 fee -- Must construct project
	Insect Study	
	Mammal Study	
	Forestry	
	Reptile Study	
Outdoor Skills	Fishing	Limit 12 / Must have your own gear i.e. fishing pole, tackle
	Orienteering	Requires a good compass
	Pioneering	Good knowledge of knots required
	POLARIS	Limit 25 / Recommended for first year campers. Will take Swimming and First Aid, and a Shooting Sports Experience / \$20 fee
	Wilderness Survival	Limit 16
Health & Safety	Emergency Prep	Limit 16 / Physical strength required / Must have First Aid MB
	Safety	
	First Aid	Limit 16
Scout Skills	Indian Lore	
	Basketry	Fee is \$15

	Leatherwork	Fee is \$15
Business, Recreation, & Technology	Athletics	Must complete #3 as a member of a sport prior to camp
	Chemistry	Fee is \$10
	Plumbing	Limit 12
	Geocaching	Limit 12 Requires a Smart Phone with a Geocache APP or GPS
	Farm Mechanics	Limit 10 / \$5 fee / DO NOT wear Class A's -- Old clothes preferable for this class
	Communications	Complex written requirement, not recommended for young campers
	Photography	
	Cit in Community	Limit 20 / Requires field trip for #3
	Cit in World	Limit 20 / Must have Cit. in the Community and Cit In the Nation
Shooting Sports	Archery	Limit 16 / \$10 fee
	Rifle	Limit 16 / \$15 fee
	Shotgun	Limit 10 / Must have Rifle MB/ \$30 fee

2024 CAMP PROGRAM SCHEDULE

1st	2nd	3rd	4th	5th	6th
8:15 - 9:30	9:40 – 10:55	11:05 - 12:20	1:30 - 2:45	2:55 - 4:10	4:20 - 5:20
** Lifeguard **					
POLARIS					
** Shotgun **			** Rifle **		
** Archery **		POLARIS - Shooting	** Archery **		
Lifesaving		Communications	Cit in Community	Cit in World	
Env Science		Swimming	POLARIS swimming	Swimming	Free swim/boat/shooting
Kayaking	Rowing	Farm Mechanics	Emergency Prep	Fishing	Free swim/boat/shooting
Canoeing	Canoeing	Plumbing	Basketry/Leatherworks	Free Period	
Safety	Chemistry	Insect Study	Fish & Wildlife Mgmt	Emergency Prep	
Athletics	Athletics	Photography	Mammal Study	Geocaching	
Pioneering	Indian Lore		Trail to Eagle	Reptile Study	
Orienteering	First Aid			Forestry	
				Wilderness Survival	

TIME	SUNDAY	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY	SATURDAY
5:45 AM		Meet at Flag Pole				MILE SWIM	
6:00 AM		MILE SWIM PRACTICE					
7:15 AM		WAITERCALL					
7:20 AM		FLAG RAISING					
7:30 AM		BREAKFAST					
8:15 AM - 9:30 AM		SESSION # 1 MERIT BADGES			MERIT BADGE MAKE UP, FIELD TRIPS, AND FREE TIME	SESSION # 1 MERIT BADGES	
9:40 AM - 10:55 AM		SESSION # 2 MERIT BADGES				SESSION # 2 MERIT BADGES	
10:00 AM		LEADERS MEETING—ADMINISTRATION BUILDING				LEADERS MEETING ADMINISTRATION BUILDING	
11:05 AM - 12:20 PM		SESSION # 3 MERIT BADGES				SESSION # 3 MERIT BADGES	
12:30 PM		LUNCH					
12:30PM	SENIOR PATROL LEADERS MEETING - DINING HALL						
1:30 PM - 2:45 PM	CHECK IN IS FROM 1:00 PM TO 4:00 PM *SWIM CHECKS* SET UP CAMPSITES	SESSION # 4 MERIT BADGES			TOURNAMENTS MILE RUN WATER CARNIVAL ADVENTURE RACE	SESSION # 4 MERIT BADGES	
2:55 PM - 4:10 PM		SESSION # 5 MERIT BADGES				SESSION # 5 MERIT BADGES	
4:20 PM - 5:20 PM		SESSION # 6 OPEN SWIMMING, KAYAKING, AND RIFLE				SESSION # 6 OPEN SWIMMING, KAYAKING, AND RIFLE	
4:20 PM - 5:20 PM					POLARIS Campout 4:00 pm		
5:45 PM	FLAG LOWERING - WAITERCALL						
6:00 PM	DINNER (CLASS A UNIFORM)						
7:00 PM	VESPERS	Leader Training	Night Shoot (Rifle Range)	VESPERS	Night Shoot (Rifle Range)		
	LEADERS MEETING AT ADMINISTRATION BUILDING 7:30 PM			Ice Cream Social 7:30 PM		Family Night Visitation	
		OA Camp Wide Games 8:00 PM	OA Meeting 8:00 PM		Wilderness Survival 8:00 PM		
				OA Brotherhood 8:30 PM			
	OPENING CAMPFIRE MEET AT FLAGPOLE 8:30 PM	TRADING POST HOURS 8:00 AM – 12:15 AM 1:15 PM. – 5:45 PM 6:45 PM – 9:00 PM				Eagle & Life Scout Social 9:30 PM	
10:00 PM	TAPS-ALL SCOUTS SHOULD BE IN YOUR CAMPSITES						

CHAPLAIN'S AIDE PROGRAMS

THE ROLE OF THE CAMP CHAPLAIN

The Camp Chaplain is available to help in many ways during the week. In addition to educating Scouts about faith and Reverence, the Chaplain can be available to:

- Discuss with unit leaders ways to incorporate interfaith services into unit activities
- Offer advice on teaching Reverence in a Troop setting
- Answer questions about the P.R.A.Y. program and earning religious emblems
- Offer support to Scouts having an especially difficult time being away from home

CAMP BINACHI CHAPLAIN'S AIDE PROGRAM

This program is intended to help educate Scouts on the duties of the Chaplain's Aide position of responsibility, what Reverent means, and how to run an interfaith service. This program is available upon request.

CAMP BINACHI "DUTY TO GOD" AWARD

The Duty to God Patch is given to those who complete the requirements and submit the required forms available from the Camp Chaplain or in Admin.

CAMP-WIDE GAMES

Camp Binachi 's camp-wide games is an exciting way for Scouts to show their athleticism. These games and activities can be held at any free time or designated time. The individual games will showcase Scout skills and other team-based activities and will be held in some of our program areas.

CAMP BINACHI AWARDS AND RECOGNITION

Camp Binachi recognizes individuals and troop accomplishments through awards and our recognition program. Scouts, adult leaders, and Troops may receive recognition for meeting and exceeding standards that have been set by generations of Camp Binachi campers. Participation is optional, but all Troops are expected to obey the Scout Oath and Scout Law and to follow the Outdoor Code and Guide to Safe Scouting principles.

CRACKED SKILLET AWARD

The Cracked Skillet Award is awarded on a daily basis for the cleanest and neatest Troop Camp Site. The skillet is awarded at the evening Flag Ceremony and the Troop that earns the Cracked Skillet is given the honor of raising and lowering the flags the next day. The Troop's flag can be raised along with the American and State flags. The campsites will be inspected by the Camp Commissioner each morning following the daily leaders meeting with points awarded for specific areas of cleanliness, campsite safety, unit identification through flags and campsite gateways, and use of duty rosters. The inspectors will judge each aspect of the daily inspection on a point scale. The inspection sheet will be supplied in the Leader/Senior Patrol Leader packet Sunday Night. If a tie occurs, camp management will choose a winner based on observations of Troop behavior and Scouting Spirit.

ADULT LEADER ACTIVITIES

Why should the Scouts have all the fun? We haven't forgotten about the *big kids* coming to camp!

LEARN!

Adult leaders are invited to attend special Facilitated Leaders meetings throughout the week to share ideas and best practices on topics such as:

- Youth-led Units, the Patrol Method, and Working with the PLC
- Retention: Best Practices for Troops and Parents
- Been There, Done That, Now What?
- Webelos-to-Scout Transition and the New Scout Patrol
- Scoutbook for Scouts BSA

TRAIN!

Adult Training Courses, official and unofficial, will be offered throughout the week on varying topics such as

- Backpacking 111
- Dutch Oven Cooking
- GPS and Geocaching
- Outdoor Ethics
- Merit Badge Counselor Orientation
- Boards of Review and the Four Steps to Advancement
- Lesser-known Awards for Scouts BSA
- Helping Scouts with Disabilities Succeed
- A Scout is Reverent: The Twelfth Point in Action

HAVE FUN!

Don't let the Scouts be the only ones going home with great stories and great adventures! Come join in one of our many fun and adventurous opportunities for adults.

The Scoutmaster Merit Badge

Earn 270 out of 320 possible points for completing requirements while participating, volunteering, and exploring around Camp Binachi. Adults love patches too!

Leader Caveman/Cavewoman Golf

A fun event for all leaders! Leaders must build their "clubs" from natural materials found at Camp Binachi and work their way around the course. Awards are given for team and individual scores, longest drive, most creative club, most creative costume, and more. Come laugh, make new friends, and just have a great time. No experience necessary!

Specific course/program details and schedules will be available at the Sunday Scoutmaster meeting

CAMP PROCEDURES & POLICIES

SATURDAY ARRIVAL:

A \$5 per person fee will be charged for all Troops checking in on Saturday. Check-in hours for Saturday are between 4:00PM and 7:30PM only. Arrangements must be confirmed with Parker Manley at least 2 weeks prior to arrival. Payment can be made at the Scout Service Center with final payment date or at Sunday check-in. The Camp Binachi Ranger can transport equipment into campsites. NO vehicles may remain in campsites. Sunday Troop Check-in is still required and WILL NOT begin prior to 1:00PM. The program and administration areas are closed, and no meals or medical coverage are provided. There are limited restaurants in the vicinity of Camp Binachi.

CHECK-IN PROCEDURE:

Check-in will be from 1:00-4:00 pm on Sunday. One week prior to camp, you will be contacted and asked to provide an approximate arrival time. Upon arrival, the Scoutmaster should ensure they have all necessary paperwork and proceed to check-in. The Scouts will be greeted by their Troop Guide. Once the Scoutmaster has completed the check-in process, they will be issued the buddy tags for their unit and will rejoin the Troop to begin the camp tour. The Troop will then see the Medic for Med Checks, visit the Dining Hall for orientation, and head to Aquatics for swim checks. Units should have Scouts arrive in swim gear, or have it with them to change into, if they did not do pre-camp swim classifications.

ITEMS NEEDED FOR CHECK-IN:

Troop Roster of all Scouts and Leaders in attendance Completed Medical Forms (parts A, B, and C)
Out-of-Council Unit Proof of Insurance
Payment for all unpaid fees (cash or check only) Dietary Allergy forms (if applicable)
Pre-Camp Swim Classification Record (if applicable)

LATE ARRIVAL: (After 8:00PM Sunday)

NO personal vehicles are allowed in Camp. All personal gear will be carried to the campsite by the Camp Ranger if available. Med Checks will be held Monday morning and MUST be completed before any Scout or Leader can participate in activities and Merit Badge classes. Swim checks will be conducted at the beginning of the Scout's aquatic merit badge class, or at the beginning of Open Swim, and are dependent on the availability of Aquatics staff. The unit is responsible for Sunday dinner if arriving after 5:00PM.

PACKING FOR CAMP

It is expected that Troops and Unit Leaders will guide and assist Scouts in packing and preparing for camp. There are multiple packing lists readily available for further guidance. More importantly, the following items are **PROHIBITED** at Camp Binachi Scout Reservation and are not allowed anywhere on camp property, including the parking lot:

- Fireworks
- Fixed Blade / Sheathed Knives
- Pets (except seeing eye and guide dogs)
- Personal Firearms
- Personal Bikes
- Alcohol products

PRE-CAMP SWIM TEST

Troops have the option of conducting pre-camp swim tests prior to their arrival at Camp Binachi. A BSA Camp School certified Aquatics Director or an adult certified through American Red Cross can administer the swim test. **Troops must bring a copy of the administrator's certification along with the swim classification form.** Swimming tests must be repeated every 12 months. The Camp Binachi Aquatics Director has the right to re-test any Scout or Leader if deemed necessary.

PROOF OF INSURANCE

The Choctaw Area Council provides a supplemental accident and sickness insurance for Choctaw Area Council Scouts and Leaders. Out-of-Council Troops must provide a copy of the Certificate of Insurance from their unit or Council Insurance Policy.

COMMUNICATIONS INFORMATION:

Mail should be addressed as follows: Scout's Name
Troop # & Campsite
Camp Binachi
4434 Camp Binachi Rd, Meridian MS 39301

Parents are welcome to send mail to their Scout during their stay at camp. UPS and FedEx deliver to Camp Binachi. Incoming mail is placed in the Troop mailbox in the Administration Building. Outgoing mail may be left in the Administration Building or Trading Post. Letter mail that arrives after the Scout has departed will be returned if a return address is provided. Camp Binachi is not responsible for providing postage to return packages which arrive too late to be delivered to your Scout. Please plan accordingly.

EMERGENCY PROCEDURES

Camp Binachi Scout Reservation has several procedures in place to help ensure the safety of our campers and staff. Camp Binachi utilizes a NOAA-based weather computer system to monitor for hazardous weather. Staff are trained in Hazardous Weather, Fire, Serious Injury, Lost Camper, Severe Weather, and Hazardous Materials protocols. Staff exceed BSA standards in first aid, CPR, and AED training. All local emergency services have agreement letters with Camp Binachi and provide direct access to the response call stations allowing prompt emergency service. In addition, certain program areas, like Aquatics, may also be closed in the event of thunder.

In the event of an emergency or eminent severe weather, a siren is activated that can be heard throughout all camp areas, and radio communications go out to all program areas. Upon hearing the siren, **EVERYONE** is required to report to the Dining Hall.

VISITORS

Visitors are welcome at Camp Binachi from 8:00am—9:00pm. All visitors must check-in at the Admin building before proceeding to other areas of camp and must check-out upon departure. Visitors are not permitted to stay on camp property overnight. Visitors may observe, but may not participate in, camp programs and activities. Visitors may purchase meals for \$8/person in the Trading Post.

UNIFORMS & CLOTHING

The “Class A” Field Uniform is required for all campfires, evening meals, and flag ceremonies. “Class B” Activity Uniforms, Scout shorts, mid-thigh shorts, pants, and other Scout-themed apparel may be worn at other times. Adults and youth must ensure that they wear appropriate camping attire. Tank tops are not considered appropriate attire. All attire must be consistent with the Scout Oath and Law. Non-Scouting branded apparel is discouraged, and any clothing promoting inappropriate habits, language, or behavior will not be permitted. Closed-toed shoes are REQUIRED while travelling on camp. Open-toed shoes, five-finger/toe shoes, and sandals (including Crocs) are not permitted, except during showering or at the waterfront.

PERSONAL VALUABLES

Camp Binachi Scout Reservation will not be held responsible for the valuables of individual Scouts or Troops while in camp. A “Lost and Found” will be located in the Admin Building. Valuable items will be stored by the Admin staff for safe-keeping until they are claimed. Consider putting Scouts’ names on clothing, handbooks, or other items, providing a Troop lock box, or leaving valuables at home.

EARLY RELEASE PROCEDURE:

The Early Release of a Scout will be handled by the Camp Director or their designee. In the event an individual requests the early release of a Scout, for whatever reason, the Scout will not be released without completion of the Early Release Request Form, verification of parental consent, either verbally or in writing, and proper identification of the individual receiving the Scout. Scouts will never be released to anyone under 18 years of age without specific consent of the parent / legal guardian. Often these requests for Early Release are due to a family emergency. Regardless of the reason, or the delay that may result, these procedures will be followed in every instance. The basis for this policy is the National Council’s Health and Safety Guide. We exercise such care for the well-being of the Scout and in recognition of the trust the parent / legal guardian has placed in our camp.

CHECK-OUT PROCEDURE:

Information regarding check-out procedures will be discussed during the Scoutmasters’ meetings. Merit Badge packets will be available for pickup in the Dining Hall by 3:00 PM on Friday. Sign-up times for check-out will take place during Friday Scoutmasters’ Meeting. There will be an opportunity to sign up for truck or trailer assistance to haul gear out of camp. A campsite inspection MUST be conducted with your Scoutmaster, SPL, and Troop Guide before leaving camp. A continental breakfast will be available in the Dining Hall from 6:00-8:30 AM. The Admin Building will close, and all Troops must depart camp, by 11:00 AM on Saturday.

HEALTH AND SAFETY INFORMATION

MEDICAL FORMS:

Every Scout and Leader attending camp must have a completed BSA Medical Form upon arrival at camp. In accordance with BSA requirements, any participant (Scout or Leader) not having a fully completed BSA Medical Form will not be allowed to remain at camp or participate in any events until the form is completed. Only the current BSA Annual Health and Medical Record will be accepted at camp (no exceptions). A completed AHMR includes parts A, B, and C (signed by a licensed healthcare provider) and a copy of the participant's insurance card. Copies of camper's medical forms are preferred over originals.

Campers who are taking medications are required to fill out the medication section of Part A. All medications, including over-the-counter medications, vitamins, or supplements, are required to be listed. Each Scout and Leader will go through a Med Check during Check-In. Pre-existing conditions, injuries, or symptoms of ongoing illness may result in a Scout or Leader being sent home. Pre-existing conditions requiring medical attention while at camp are not covered under BSA accident and sickness insurance. Additionally, should any participant exhibit signs or symptoms of a potentially contagious illness during the screening, or throughout the week, they will be required to seek medical attention and follow the instructions of the physician.

To expedite the Med Check process during Sunday Check-In, units may mail a copy of their Troop Medical Forms to camp at least 2 weeks prior to your arrival. Please send the entire unit together in alphabetical order. **DO NOT MAIL INDIVIDUAL MEDICAL FORMS.** The Medical Forms will be reviewed by the Camp Medic and you will be emailed for any additions or corrections that are needed.

Forms may be mailed to Camp Binachi Admin, 4434 Camp Binachi RD Meridian MS 39301

MEDICATIONS:

The taking of prescription medications is the responsibility of the individual taking the medication, and/or that individual's parent or guardian. A Leader, after obtaining all the necessary information, can agree to accept the responsibility of making sure a youth takes the necessary medication at the appropriate time, but BSA does not mandate or necessarily encourage the leader to do so. Also, if state laws are more limiting, they must be followed. Medications should be in original labeled containers and kept in zip-lock bags labeled with the individual's name. Bags should be stored in a locked box in the campsite. Each unit is responsible for providing their own lock box and designating a leader to dispense medications. This leader should consult with the parent/guardian prior to camp to discuss medications. The Camp Binachi Camp Medic reserves the right to check all campsites and medications.

MEDICAL SERVICES:

The Camp Binachi Camp Medic is located at the Health Lodge. The Camp Medic is on-call 24 hours a day for emergencies. The Camp Medic is in place for basic first-aid and to evaluate emergencies, but will not provide or treat routine healthcare conditions. Hospital arrangements are with Andersons in Meridian MS. Troops must provide their own transportation for all off-site medical care unless the Camp Medic determines that an emergency vehicle is medically necessary. There is electricity in all campsites under the pavilions.

WILDLIFE AWARENESS

Camp Binachi Scout Reservation sits on over 487 acres of wilderness and is home to a wide variety of wildlife. All wildlife at Camp Binachi is considered to be untamed and in their natural habitat. Scouts should exercise the principles of Outdoor Ethics while on camp. Wildlife should be left undisturbed at all times. If wildlife enter the camp area and become a nuisance or a threat, safely evacuate the area and notify the Camp Ranger. If an encounter with wildlife creates a health concern, the Camp Medic is available at the Health Lodge. Tick removal can be safely accomplished in the campsite or during standard program hours at the Health Lodge.

GENERAL CLEANLINESS

A Scout is Clean. On a daily basis, each Troop should bring its trash to the road near their Campsite and it will be picked up. Trash should be secured tightly to avoid spills and littering during transport. Daily trash removal will discourage pests and wildlife from entering your campsite. Cleaning duties of shower and bath facilities and other camp areas will be shared by all Troops and will be scheduled during Monday's Senior Patrol Leader Meeting. Scouts should not wear wet or soiled clothing into the Dining Hall.

SHOWERS AND Bathhouses

Every campsite at Camp Binachi is outfitted with a bathhouse featuring 3 flush toilets, a trough sink, and 2 private showers, along with hot water to rinse all the dirt away. Units should coordinate with the others in their campsite to decide how best to meet the needs of their youth and adults access to these facilities. Shower and latrine facilities are also available for adults and youth, male and female, in various locations across camp. If a need for special accommodations arises, please speak with the Camp Director. Leaders must respect the privacy of Scouts in situations such as changing into swimsuits or showering and intrude only to the extent that health and safety requires.

CAMP BINACHI DINING

The Camp Binachi Menu is developed by a professional nutritionist, prepared by experienced cooks, and served hot and wholesome in our dining hall. The Sunday evening meal is served buffet style, and Saturday morning is a continental breakfast. Troops will be assigned tables during the Dining Hall orientation. Leaders are asked to sit with their Scouts. No "adults only" tables please.

Each table requires two "waiters" to arrive 15-20 minutes prior to the meal. We recommend not sending first-year Scouts to serve as waiters until mid-week. Waiters are responsible for setting up the table at each meal and cleaning up afterwards. Specific instructions will be given during Dining Hall orientation on Sunday. Senior Patrol Leaders should establish a duty roster for their Troop that includes waiter assignments. One Leader is expected to accompany the waiters at each meal to supervise setup and cleanup.

CAMP BINACHI GRACE

For the tall pine trees that bring shade to us all
For the fun and this fellowship with friends made
For this food we are about to receive
And this Camp that we Love
We Thank thee O' Lord
Amen.

SPECIAL DIETARY NEEDS

The kitchen staff is prepared to handle most dietary restrictions. Peanut allergies and gluten intolerance are not a problem. Other less common dietary restrictions will need to be addressed prior to arrival. Most dietary restrictions can be accommodated, but we want to "be prepared." If Scouts and/or leaders have special dietary needs or restrictions, please send the completed Dietary Form by email to Parker Manley (Parker.Manley@scouting.org) at least two weeks prior to the Troop's arrival at camp. To ensure we can accommodate your needs, please provide detailed information on all dietary restrictions.

WEDNESDAY NIGHT IN-CAMP DINING

Dinner on Wednesday night will be prepared and eaten in your campsite. Food and supplies are issued after lunch at the Dining Hall. The Dining Hall will close at 3:00PM. Troops are provided one hamburger patty per person, carrots, potatoes, onions, drink mix, salt and pepper, ice, aluminum foil, and 1 bag of charcoal per Troop sufficient to make hobo meals. If requested, paper products and plasticware are available.

The Troop is responsible for bringing stoves, pots, pans, utensils, spices, sauces, condiments, and any other gear you may need to prepare, cook, and eat this meal.

Notify the Camp Commissioner at Monday's Scoutmaster meeting if your Troop has other dinner plans.

TRADING POST

The Camp Binachi Trading Post is stocked with foods and goodies. In celebration of the 100th Anniversary of Camp Binachi Summer Camp, special limited edition merchandise will also be available. The Camp Binachi trading post has candy, drinks, and many other snacks. The average camper spends around \$75 on souvenirs and snacks during the week. *At the Camp Director's discretion, carbonated and sugary drink sales may be temporarily suspended if the heat index is over 95 degrees.

Please refer to the schedule for Trading Post Hours



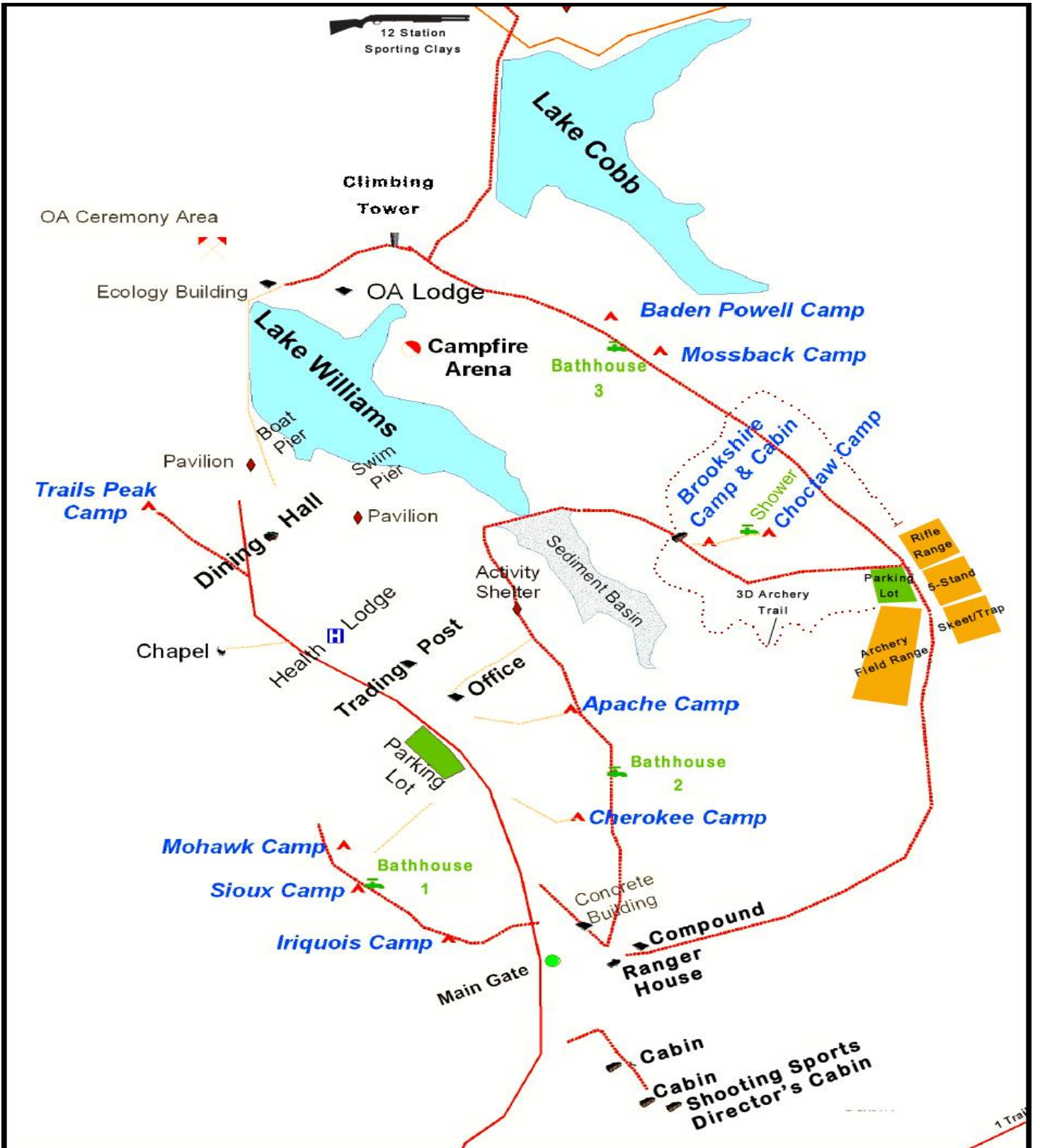
GENERAL CAMP POLICIES & RULES

Scouts and Leaders are to act in accordance with the Scout Oath and Law at all times!!

1. Scouts must always travel with a buddy. The buddy system will be enforced.
2. No running in camp.
3. Leave wildlife alone.
4. Scouts, Leaders, and visitors must wear closed-toe and closed-heel shoes while in camp. Crocs and sandals are not permitted.
5. Program areas are off-limits during non-program hours.
6. All Scouts are to be in their assigned campsite by 11:00PM.
7. Swimming and boating are only allowed in authorized areas and at authorized times.
8. Absolutely NO fishing in the swimming area.
9. Personal Flotation Devices (PFDs) are provided and must be worn by everyone in a watercraft at all times in accordance with National BSA Policy.
11. Fireworks, sheath knives, personal firearms, and personal bikes are not permitted at camp.
11. No cutting of live brush or trees is permitted, unless during a conservation project under staff supervision.
12. Liquid fuels for camp equipment are to be handled by leaders only. Liquid fuel containers are to be stored in a locked storage area in the campsite.
13. Scouts, Leaders, and visitors are not permitted to bring pets to camp, except seeing-eye or guide dogs.
14. Anyone visiting or leaving camp must check-in and check-out in the Administration Building.
15. Scouts, Leaders, and Visitors must wear ID wristbands at all times. Scouts and Leaders will receive wristbands during check-in on Sunday. Visitors will receive a wristband when checking in at Admin.
16. Scouts wishing to leave camp for any reason must provide an Early Release Form signed by a parent or guardian before being allowed to leave with anyone other than their parent or guardian.
17. Only authorized vehicles are permitted in camp. No personal vehicles are allowed in campsites. Per the Guide to Safe Scouting, no one is allowed to ride in the back of a pickup truck or trailer.
18. No alcoholic beverages, illegal drugs, or pornographic materials are to be in camp at any time. Violators will be asked to leave camp immediately. The Boy Scouts of America prohibits the use of alcoholic beverages and controlled substances at encampments or activities on property owned and/or operated by the Boy Scouts of America, or at any activity involving participation of youth members. Adult leaders should support the attitude that young adults are better off without tobacco and may not allow the use of tobacco products at any BSA activity involving youth participants. All Scouting functions, meetings, and activities should be conducted on a smoke-free basis, with smoking areas located away from all participants. (Taken from the Guide to Safe Scouting) Smoking and tobacco products, including vaping, are prohibited except in designated smoking areas.

Failure to comply with the Camp Binachi Camp Policies and/or BSA Guide to Safe Scouting is grounds for removal from camp without a refund.







Choctaw Area Council, BSA

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CHOCTAW AREA COUNCIL